




DAMJAN DERDIĆ

Game Programmer / Student

My name is Damjan Derdić and I am a Game Programmer studying at The Game Assembly in Malmö!


My main interests are in Engine and Tools development, including graphical effects, although I also enjoy Gameplay programming. I have minor experience with modelling in Maya and Blender.

Contact


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 www.derdic.net

 Malmö, Sweden


Language


 Croatian - Native


 English - Fluent


 Swedish - Fluent


Skills


C++ 

C# 

Perforce 

Unity 

DirectX 11 

HLSL 

Education

● Game Programming

The Game Assembly | 2022-2025

Malmö, Sweden

Unity, C++, Engine, Tools, Networking

Collaboration with Artists, Animators, level designers, and Technical artists to make eight games spanning many different genres.

● Game Development

LBS Helsingborg | 2019-2022

Helsingborg, Sweden

Unity, C#, Modelling with Maya and Blender

Two LBS Game Awards submissions:

- Stalingrad
 - WW2 themed FPS
- Call of Ships
 - Stylized Multiplayer boat vs boat shooter

Work Experience

● Cleaner

Riksbyggen | Jul 2021 - Aug 2021

Helsingborg, Sweden

Cleaning apartment complexes